commodore

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MEMO TO: Bill Wade DATE: 1 Sept. 1982

CC: J.Tramiel, K.Spencer

FROM: M.Tomczyk

SUBJ: MAX PRODUCT STATUS/TURNOVER

Per Kit Spencer, I am turning over all MAX projects to you for completion/production. Here is a status report covering current product status:

1. MAX MACHINE

a. Box Mechanical sent to Hong Kong on Aug. 25.

b. User Manual finished typesetting September 1. Mechanicals ready to go to printer. Warranty notice included in manual.

c. Free Cartridge -- don't know if you've selected a cartridge to enclose or not. You already know about the "Concentration" game which uses the keyboard, available at the programming group.

2. MAX CARTRIDGE BOX

a. Mechanicals completed for two versions (large & thin)

3. MAX CARTRIDGE SOFTWARE RELEASED TO PRODUCTION

a. OMEGA RACE

-- Cartridge released by you.
-- User Manual (adapted from VIC)
-- Manual/Box cover art (adapt from VIC)

b. AVENGER

-- Cartridge (reduced screen version) released by you.
-- Full screen version in progress (T.Tokai)
-- User Manual (adapt from VIC)
-- Manual/Box cover art (adapt from VIC)

c. JUPITER LANDER

-- Cartridge released by you.
-- User Manual (adapt from VIC)
-- Manual/Box cover art (adapt from VIC)

d. ROAD RACE

-- Cartridge released by you.
-- User Manual (adapt from VIC)
-- Manual/Box cover art (adapt from VIC)

e. RADAR RATRACE

-- Cartridge (reduced screen version) released by you.
-- User Manual (adapt from VIC)
-- Manual/Box cover art (adapt from VIC)

f. MOLE ATTACK

-- Cartridge released by you.
-- User Manual (adapt from VIC)
-- Manual/Box cover art (adapt from VIC)

f. MAX LEARNING BASIC WITH 2K RAM ON BOARD

-- Cartridge...7000 in production
-- User Manual (see MAX LEARNING BASIC below)
-- Manual/Box cover art (see below)

3. MAX CARTRIDGE SOFTWARE COMPLETED BUT NOT RELEASED

a. MAX LEARNING BASIC

-- Final 64K ROM Cartridge (no RAM) given to you today.
-- User Manual will be released to typesetter 2 Sept.
-- Manual/Box cover art (being revised...expected 7 Sept).

b. MAX MUSICMAKER

-- Cartridge given to you today.
-- Manual first draft given to you today (needs testing).
-- Manual/Box cover artwork completed.

c. SPIDERS FROM MARS

-- Cartridge given to you for evaluation/release Aug. 20.
-- Suggested improvements included in memo
-- User Manual (draft from UMI given to you)
-- Manual/Box cover NOT INITIATED.

d. GREENHOUSE

-- Cartridge given to you today.
-- User Manual (rough draft) given to you today.
-- Manual/Box cover artwork NOT INITIATED.

e. SUPER ALIEN

-- EPROM received from Tokai and given you mid-August
-- Not yet released/critique/changes should be sent to Tokai if you want to release this
-- User Manual (adapt from VIC)
-- Manual/Box cover (adapt from VIC)

4. MAX CARTRIDGE SOFTWARE COMING FROM TOKAI

The following cartridges were promised by the end of September. I don't know if Tokai has sent them to you or not.

a. GORF

-- Program not received from Tokai.
-- User Manual (adapt from VIC)
-- Manual/Box cover art (adapt from VIC)

b. KICKMAN

-- Program not received from Tokai.
-- User Manual (unknown)
-- Manual/Box cover art (completed)

c. WIZARD OF WOR

-- Program not received from Tokai.
-- User Manual (unknown)
-- Manual/Box cover art (completed)

d. BINGO MATH

-- Program not received from Tokai.
-- User Manual (adapt from VIC)
-- Manual/Box cover art (adapt from VIC)

e. CLOWNS

-- Program not received from Tokai.
-- User Manual (adapt from VIC)
-- Manual/Box cover art (adapt from VIC)

f. MONEY WARS (you should tell Tony if you want this game)

-- Program not received from Tokai.
-- User Manual (adapt from VIC)
-- Manual/Box cover art (adapt from VIC)

5. MAX CARTRIDGES SCHEDULED FOR COMPLETION WITHIN 30 DAYS

a. MAX BASIC-PLUS WITH 4K RAM (Shiras completing)

-- Evaluation program expected by 1 Oct. or sooner.
-- Manual NOT INITIATED (Small ref.manual okay-adapt C64)
-- Manual/Box Artwork NOT INITIATED.

b. VISIBLE SOLAR SYSTEM (Ken Madell)

-- Evaluation program will arrive by 2 Sept (tomorrow).
-- Manual same as VIC with small changes.
-- Manual/Box Artwork (adapt from VIC)

c. HOME BABYSITTER (Terrie Short-Computamania)

-- Evaluation program should arrive by 9 Sept.
-- Manual same as VIC with small changes.
-- Manual/Box Artwork (adapt from VIC)

d. MATH TEACHER (Terrie Short-Computamania)

-- Evaluation program should arrive by 9 Sept.
-- Manual same as VIC with small changes.
-- Manual/Box Artwork (adapt from VIC)

e. ACE OF ACES (NOVA and Midwest Micro-Jim Rothwell)

-- Evaluation program expected Sept.15.
-- Manual NOT INITIATED (will come with program).
-- Manual/Box Artwork NOT INITIATED (awaiting program).

f. FROGMASTER (Michael Crick)

-- Evaluation program expected Oct. 1 or sooner.
-- Manual NOT INITIATED (will come with program).
-- Box/Manual Artwork NOT INITIATED.

g. COMMODORE ARTIST (Richard Blum)

-- Evaluation program expected Oct. 1 or sooner.
-- Manual NOT INITIATED (will come with program).
-- Box/Manual Artwork (adapt from VIC)

6. **MAX PROGRAM BOOK 1** (Alan Rose)

I am working with Alan Rose to develop a book of approximately 50 short (.5K or less) programs which will work on the MAX with any of the MAX BASIC CARTRIDGES. Expect completion by 1 Oct. at which time we will put this book into production like our other Commodore manuals (probably a joint publishing deal with Howard Sams). Retail price is targeted at $9.95. Kit and I will complete the book and set up the publishing deal.

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Michael Tomczyk**